

# Filter: Searching for a type of player or action in the drawing area

## Starting point

- Your project comprises **players**, **basic actions**, **advanced actions** or **conditional actions**.
- You are in the **Create** overview window.  
Screenshot Create

## Procedure

1. At the bottom left in the toolbox, click on the **No filter** button.  
Result:  
Above the filter button a list of the types of players and actions will appear.  
Screenshot
2. Select the type of player or action you are looking for.

You can select multiple categories. For example, you can simultaneously select **On/off outputs** and **Variable outputs**.

### Result:

Only the players and actions of your choice will be shown in the drawing area. The other players and actions will appear in grey (filtered).  
add screenshot

With this filter tool you can quickly find unused players or players that have not yet been assigned to a module in the cabinet.