

Qu'est-ce-qu'une action de base ?

When do you use a basic action?

Creating a basic action is the simplest and fastest way to create an action between players. On the other hand, the behaviour of this type of action is always pre-defined. This means that you cannot add any additional functions. If you want to add greater intelligence to an action, you must use an advanced action.

What is the behaviour of a basic action and which players can be combined?

Output	Control	Behaviour	Remarks
<ul style="list-style-type: none">• lamp• switched socket outlet• switched ventilator• other switched output• virtual output	<ul style="list-style-type: none">• generic control points• touchscreen	<ul style="list-style-type: none">• switching on or off	
<ul style="list-style-type: none">• dimmable lighting circuit• analogue output 0-10 V• analogue output 1-10 V	<ul style="list-style-type: none">• generic control points• dimming control• touchscreen	<ul style="list-style-type: none">• switching on or off• dimming	(1)
<ul style="list-style-type: none">• central ventilation system - switched• central ventilation system - 0/10 V	<ul style="list-style-type: none">• specific ventilation control point• touchscreen	<ul style="list-style-type: none">• ventilation low/normal/high/boost	
<ul style="list-style-type: none">• roller shutter• sunblind• Venetian blind	<ul style="list-style-type: none">• generic control point• Specific motor control• touchscreen	<ul style="list-style-type: none">• opening/closing/stopping the motor	(2)

(1)

Generic controls and dimming controls cannot be combined in the same action.

(2)

- Generic controls and motor controls cannot be combined in the same action.
- All outputs within one action must be the same type.