

Supprimer un acteur

Starting point

- Your project comprises at least 1 player.
- You are in the **Create** overview window.

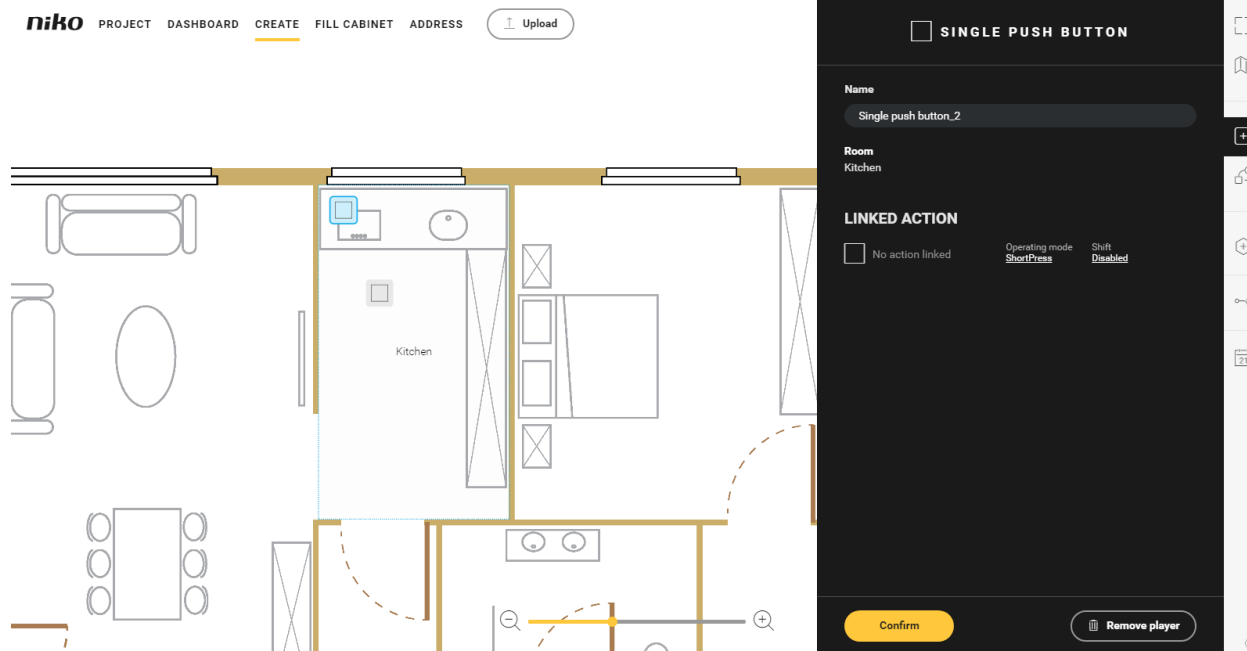


Procedure

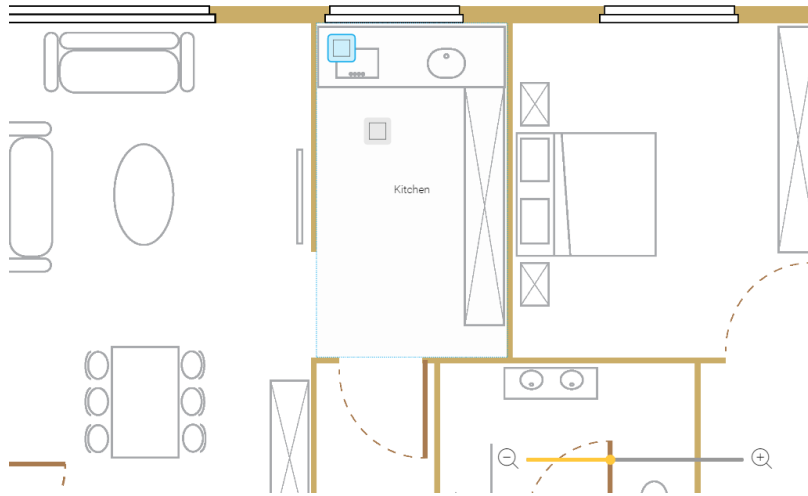
1. Click on the player you want to remove.

Result:

The pane with the player information appears.



2. Click on the button **Remove player**.



SINGLE PUSH BUTTON

Name
Single push button_2

Room
Kitchen

LINKED ACTION

No action linked

Operating mode: ShortPress | Shift: Disabled

3. Click on the **Remove** button to confirm the action.

If you remove a player that is part of an action or condition, this player will be removed from that action or condition.
Check whether the action or condition still works correctly without that player.