

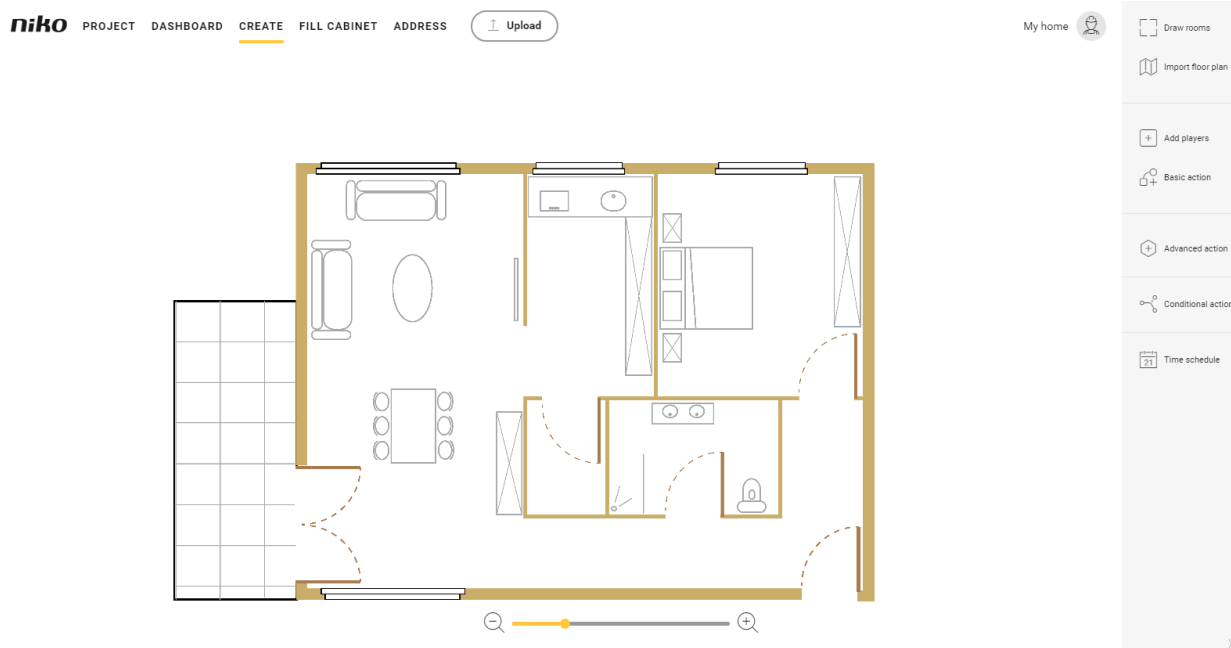
Modifier un acteur

You can modify the following player properties at any time:

- the name of the player
- the parameters of the player
- the room in which the player is located

Starting point

- Your project comprises at least 1 player.
- You are in the **Create** overview window.

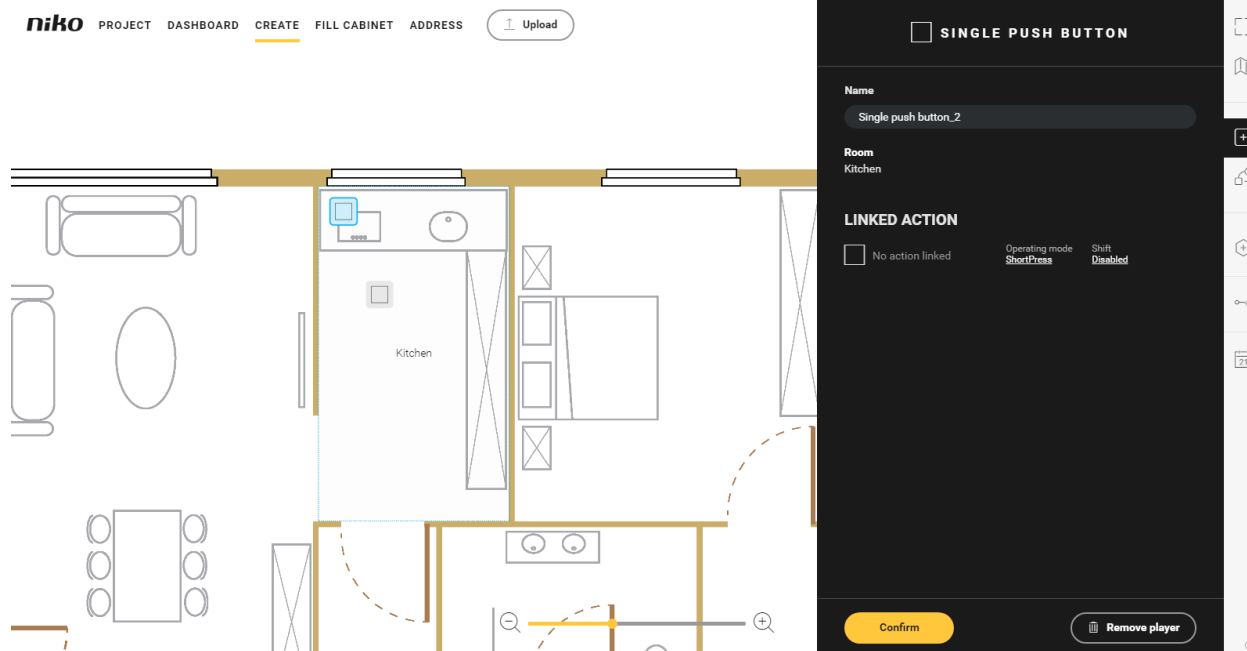


Procedure

1. Click on the player you want to modify.

Result:

The pane with the player information appears.



2. You can do the following:

- change the name of the player

- modify the parameters
- change the room by dragging the player to a different room in the drawing area

If you drag a player to a different room, the **Room** field in the right-hand pane will automatically be updated.

3. Click the **Close** button to return to the **Create** overview window.